



Teachers' guide

Technical helper

Levers and **wheels & axles** are examples of **simple machines**, which combine together to make the many complex pieces of equipment you will see today at Amberley Museum.

A **lever** is a straight rod or bar that pivots around a fulcrum. It uses a small effort to do a large amount of work.

• Everyday examples of levers include: **seesaws**, **bottle openers**, **cricket bat**, **broom**, **bicycle brake levers**.

The **wheel and axle** combination has been used for more than 5,000 years to push, pull or rotate heavy loads.

• Everyday examples of wheels and axles include: **door knobs**, **twist-type kitchen taps**, **car steering wheels**.

Where to find the clues

(see map on reverse for grid references)

Light switch

• **Electricity Hall (31)** – Far left corner of first room or down central corridor of second.

Morse code key

- TV & Radio (8) There are two operational keys and a few others to spot on display.
- **Connected Earth (32)** There are two operational keys (and a digital Morse code station) in the Telegraph Room, in the first alcove to the right as you enter.

Weighing scales

• **Connected Earth (32)** – In the Post Office, immediately to the left as you enter.

Engine

- Stationary Engine Shed (6) The engines are often switched on as a demonstration.
- **Municipal Engine House (33)** No motion, but closer to exhibits at far end of site.

Telephone dial

- **Connected Earth (32)** In the Telephone Room, middle alcove on left as you enter.
- You may also spot telephones with dials at **TV & Radio (8)**, the **Fire Station (39)**, the **Electricity Hall (31)** or **Southdowns Bus Garage (37)**.

Cartwheel

- Wheelwrights (35)
- You will also see cartwheels on wheelbarrows at No. 1 & 2 Kilns (1 & 43).





of Roadmaking

9. Nature Trail 3. Ironmonger's Shop

2. Hayloft Function Room 1. Bagging Shed and No 1 Kilns

19. Standard Gauge Railway

Transport

14. Arundel Gin Building 21. De Witt Kilns 20. Life and Lime Exhibition 28. Quarry Tunnel (aka Mainstrike Mine) 39. Fire Station 23. Brick Drying Shed

7. Humphrey's Barn & Cottage Kitchen 25. Billingshurst Signal Box 24. Brockham Shelter

41. Storrington Bus Garage 26. Hove Ticket Office 37. Southdown Bus Carage 29. Narrow Gauge Railway Exhibit 36. Village Garage and Cycle Shop 30. Railway Exhibition Hall 27. Betchworth Hall

8. TV & Radio Exhibition 10. Ranger Bridge

5. Print Shop 4. Machine Shop Engineering

16. Steam Crane and Timber Yard 14. Worshipful Company of Plumbers 11. Telephone Exchange

48. Stained Glass Maker 34.Wheelwrights' Yard 22. Pottery

49. Blacksmith

32. BT Connected Earth **31.** Electricity Hall

33. Municipal Engine House

42. Paviors Museum of Roadmaking 35. Wheelwrights' Shop 40. Dando Wind Pump

45. Dover Cottage Pump House

47. Locomotive Shed

Museum Bus and Train Service

46. Bagmender's Shed & Cobblers

44. No 1 Kilns Upper Level

43. No 2 Kilns

38. Fairmile Café – Friends' Emporium

Craft

6. Road Steam and Stationary Engine Shed 15. Walking Stick Maker 18. Greenwood Village 17. Woodturners' Workshop 13. Tools and Trades History Society 12. Broom Maker

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Print Shop

TV & Radio Exhibition

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Heritage

Nature Trail

i Museum Office: Information, lost children, first aid. Call 01798 831370 option 4 0 and Friends Emporium Visitor Reception, and Museum Exit Gift Shop, Village Green Store

Museum Café, Trailer (open Sundays and event days)

Head toilets and disabled toilet

۲ Nature Trails No public access **Railway Stations Bus Stops Education Space** C

Play area

(not wheelchair accessible)